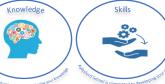


## **Curriculum Intent, Implementation & Impact**

COURAGE CONFIDENCE CHARACTER







## Vision: To provide a wide range of both sport and physical activity which builds upo

**Vision:** To provide a wide range of both sport and physical activity which builds upon the physical literacy and the character education of each student to help build a rounded learner.

Intent	<u>Implementation</u>	<u>Impact</u>
To provide a wide range of both sport and physical activity which builds upon the physical literacy and the character education of each student to help build a rounded learner.	The scheme of work in Ks4 has a strong focus on providing a more tailored range of activities based on the student's needs.	The intended impact of KS4 PE is:
	Invasion Games/outwitting opponents	• Raise the profile on the importance on health and fitness
	Net games/outwitting opponents	Promote long-term participation in sport •
	Striking and Fielding	Increase number of students involved in extra- curricular clubs and clubs outside of school.
PE at Aylesford school is used as a vehicle to enhance all aspects of our pupils, through practical performance, leadership and sportsmanship whilst promoting the importance and value that physical activity brings to our lives.  PE at Aylesford School promotes the importance of life long participation by developing the student's confidence, courage and character whilst increasing their understanding on the importance of health and fitness.	• Athletics	<ul> <li>Offer a variety of sports/physical activities to both engage students and promote lifelong participation.</li> </ul>
	• Aesthetics	
	Health and Fitness	
	Students are graded on A2L and Character at Key stage 4. With the main purpose being on lifelong participation. Students enhance skills in more specific areas rather than experiencing such a broad range of activities. Students spend a greater amount of time enhancing their skills in their chosen sports, while developing a greater understanding on the skills, techniques and tactics used in the full game. Students will take part in a minimum of 3 sports from different buckets.	To improve the technical ability of students
		• To improve the physical ability of the students
		Develop students character
		• Develop the student's ability in specific areas of the curriculum
		Bigger picture games with focus on tactics and strategies
	Students are scored termly from 1-4 based on their character. This enables students to think about how they conduct themselves in the activity. Promoting sportsmanship and good sporting etiquette.	Create leaders with good character
		• A greater understanding of health and fitness, with a passion to carry on at KS5
		Develop leaders who will support with KS3



